

# Monte Carlo Methods

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```
In [1]: %matplotlib inline
import time
import pylab as plt
import numpy as np
from IPython import display
plt.rcParams['figure.figsize'] = (10, 4)

def start_plot(N):
    fig, ax = plt.subplots(1, 2, figsize=(10, 4))
    ax[0].set_xlim(-1.2, 1.2)
    ax[0].set_ylim(-1.2, 1.2)
    ax[1].set_xlim(0, N)
    ax[1].set_ylim(3, 3.4)
    ax[1].axhline(np.pi, linestyle='-', color='red')
    ax[0].add_artist(plt.Circle((0, 0), 1.0, fill=False, linestyle='-'))
    return ax

def plot_step(ax, points, i, pi):
    ax[0].plot([points[i:i+10, 0]], [points[i:i+10, 1]], marker='o',
               markersize=1, color='red')
    ax[1].plot([i+1], [pi], marker='x', markersize=3, color='blue')

    display.clear_output(wait=True)
    display.display(plt.gcf())

    time.sleep(.1)

def random_points(N):
    return np.random.rand(N, 2) * 2 - 1

def count_in_circle(points):
    return np.count_nonzero(points[:, 0] ** 2 + points[:, 1] ** 2 < 1)

def f(x):
    return 1/np.sqrt(2*np.pi*0.2) * np.exp(-(x)**2/(2*.2))

def start_plot_2(N):
    fig, ax = plt.subplots(1, 2, figsize=(10, 4))
    ax[0].set_xlim(-1, 1)
    ax[0].set_ylim(0, 1)
    ax[1].set_xlim(0, N)
```

```

ax[1].set_ylim(.5, 1.5)
#ax[1].axhline(np.pi, linestyle='-', color='red')
x = np.linspace(-2, 2, 500)
ax[0].plot(x, f(x), linestyle='-', color='blue')
return ax
def random_points_2(N):
    p = np.random.rand(N, 1)
    p[:] = p[:] * 2 - 1
    return p
def plot_step_2(ax, points, i, pi):
    ax[0].plot(points[i:i+10], f(points[i:i+10]), marker='x',
               markersize=5, color='red', linestyle='')
    ax[1].plot([i+1], [pi], marker='x', markersize=3, color='blue')

display.clear_output(wait=True)
display.display(plt.gcf())

time.sleep(.1)

```

## 1 Monte Carlo Methods

Raphael Michel, 2018-07-03

### 1.1 Contents

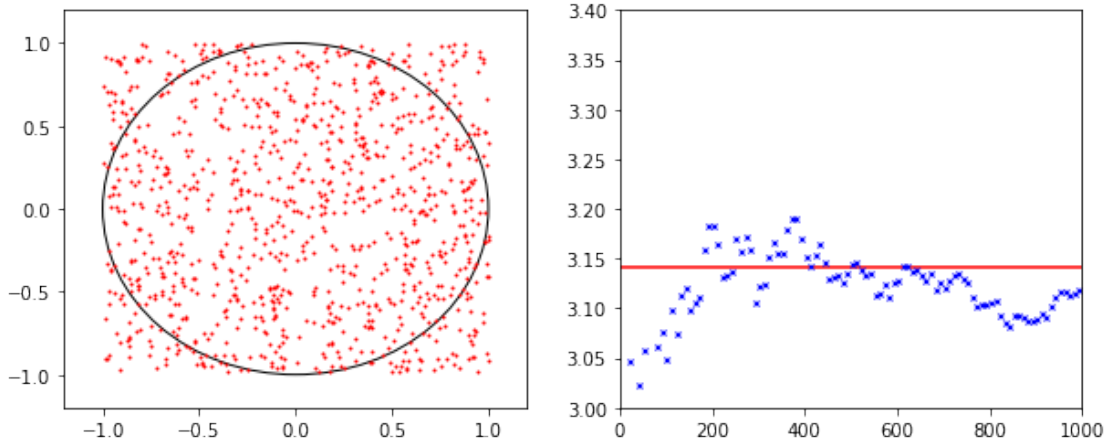
- Introduction to Monte Carlo Integration
- Importance Sampling and Metropolis-Hastings
- Monte Carlo simulation for lattice models
- Monte Carlo in parameter estimation

#### 1.1.1 Let's calculate Pi

```

In [2]: N = 1000
        ax = start_plot(N)
        points = random_points(N)
        for i in range(0, N, 10):
            M = count_in_circle(points[:i + 1])
            pi = 4 * M / (i + 1)
            plot_step(ax, points, i, pi)
        plt.close()
        pi

```



Out [2]: 3.1200807265388497

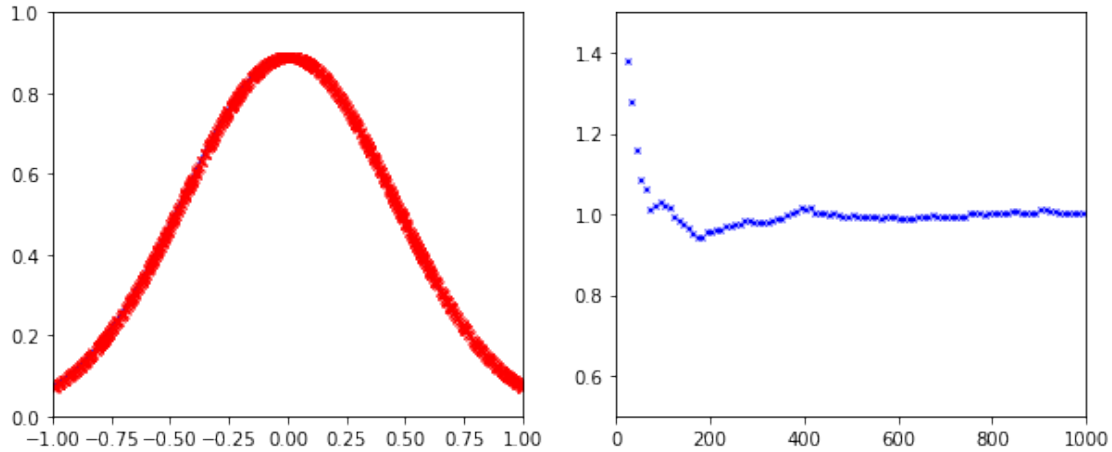
```
In [3]: N = 10_000_000
        points = random_points(N)
        M = count_in_circle(points)
        pi = 4*M/N
        "{} error: {:.5f}%".format(pi, (pi-np.pi)/pi * 100)
```

Out [3]: '3.14183 error: 0.00755%'

## 1.2 Are there useful things to use this for?

### 1.3 Absolutely!

```
In [4]: N = 1000
        ax = start_plot_2(N)
        points = random_points_2(N)
        for i in range(0, N, 10):
            integral = 2 * np.sum(f(points[:i + 10])) / (i + 1)
            plot_step_2(ax, points, i, integral)
        plt.close()
        integral
```



Out [4]: 1.0043570481894024

## 1.4 Slightly more formal

Consider

$$I = \int_V f(\mathbf{x}) d^d \mathbf{x}. \quad (1)$$

With  $N$  uniformly drawn random vectors  $\mathbf{x}_i \in V$ , we can calculate

$$I_N = \frac{V}{N} \sum_i^N f(\mathbf{x}_i) \quad (2)$$

and we get

$$\lim_{N \rightarrow \infty} I_N = I \quad (3)$$

## 1.5 Can we quantify the error here?

Let's define

$$y_i = V f(\mathbf{x}_i) \quad (4)$$

and write

$$I_N = \frac{V}{N} \sum_i^N f(\mathbf{x}_i) \equiv \frac{y_1 + y_2 + \dots + y_N}{N} \quad (5)$$

This is a sum of *independent* and *identically distributed* random variables.

## 1.6 Refresher: Central Limit Theorem

**Lindeberg–Lévy:** Suppose  $\{X_1, X_2, \dots, X_n\}$  is a sequence of independent and identically distributed random variables with  $E[X_i] = \mu$  and  $\text{Var}[X_i] = \sigma^2 < \infty$ . Then as  $n$  approaches infinity, the random variables  $\sqrt{n} \left( \frac{1}{n} \sum_{i=1}^n X_i - \mu \right)$  converge in distribution to a normal  $N(0, \sigma^2)$ .

$\implies I_N \rightarrow I + \frac{\varepsilon}{\sqrt{n}}$  with  $\varepsilon$  drawn from  $N(0, \sigma^2)$ .

## 1.7 How does this compare to other methods for numerical integration?

Usually, we divide our integration domain into  $n$  intervals on every dimension, i.e.  $N = n^d$  points.

Error of Simpson's rule:  $1/n^4 = 1/(N^{4/d})$

In one dimension, this is way better than Monte Carlo! Starting with  $d = 9$ , Monte Carlo clearly wins.

## 1.8 Importance sampling and Metropolis-Hastings

(Blackboard)

## 1.9 Monte Carlo simulation of lattice models

Assume field  $\phi_x$  at each lattice site  $x$ . Assuming canonical ensemble:

$$Z = \int \exp\left(-\frac{H(\phi)}{kT}\right) d\phi_1 d\phi_2 \dots d\phi_N \quad (6)$$

Often, we are interested in thermal averages like

$$\langle A \rangle = \frac{1}{Z} \int A(\phi) \exp\left(-\frac{H(\phi)}{kT}\right) d\phi_1 d\phi_2 \dots d\phi_N \quad (7)$$

Importance sampling with  $p(x) \propto \exp\left(-\frac{H(\phi)}{kT}\right)$

$\implies$  Metropolis-Hastings with

$$r = \min\left(1, \exp\left(-\frac{H(\phi') - H(\phi)}{kT}\right)\right) \quad (8)$$

## 1.10 Example: Ising Model

$$Z = \sum_{\{s_x\}} \exp\left(-\beta \left(\frac{1}{2} \sum_{\langle x,y \rangle} (1 - s_x s_y) + B \sum_x s_x\right)\right) \quad (9)$$

with  $s_x = \pm 1$ ,  $\beta = 1/(kT)$ .

**Metropolis-Hastings step:** Select a random lattice site  $x$  and propose to switch the spin to  $s'_x = -s_x$ , then compute  $\delta E_x = E_x(s'_x) - E_x(s_x)$  locally and accept with

$$r = \min(1, \exp(-\beta \delta E_x)) \quad (10)$$

Once we have a very long Markov chain, we can compute thermodynamic quantities by just averaging  $A(\phi)$  over the chain.

## 1.11 Monte Carlo Markov Chains in parameter estimation

We want to use some data

$$\mathbf{z} = (z_1, z_2, \dots, z_n) \quad (11)$$

to infer some parameters

$$\theta = (\theta_1, \theta_2, \dots, \theta_n) \quad (12)$$

Our model usually gives us  $p(\mathbf{z}|\theta)$ , but we are looking for  $p(\theta|\mathbf{z})$ .

### 1.11.1 Bayes theorem

### 1.11.2 Sampling the posterior with Metropolis-Hastings

1. Choose a proposal function  $q(\theta'|\theta)$
2. Use acceptance probability:

$$r = \min \left( 1, \frac{p(\theta')p(\mathbf{x}|\theta')q(\theta|\theta')}{p(\theta)p(\mathbf{x}|\theta)q(\theta'|\theta)} \right) \quad (13)$$

3. (as before)

## 1.12 Thank you very much!

### 1.12.1 Any questions?

### 1.13 References

- D. P. Landau, K. Binder, A Guide to Monte Carlo Simulations in Statistical Physics 2013 (3rd Edition)
- V. Springel, F. Gräter, Lecture Notes for “Fundamentals of Simulation Methods”, 2017
- U. Schwarz, Lecture Notes for “Statistical Physics”, 2016
- L. Amendola, Lecture notes for “Statistical Methods”, 2017